Speech Synthesis with Densely Connected 3D Convolutional Neural Networks from ECoG







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Motivation

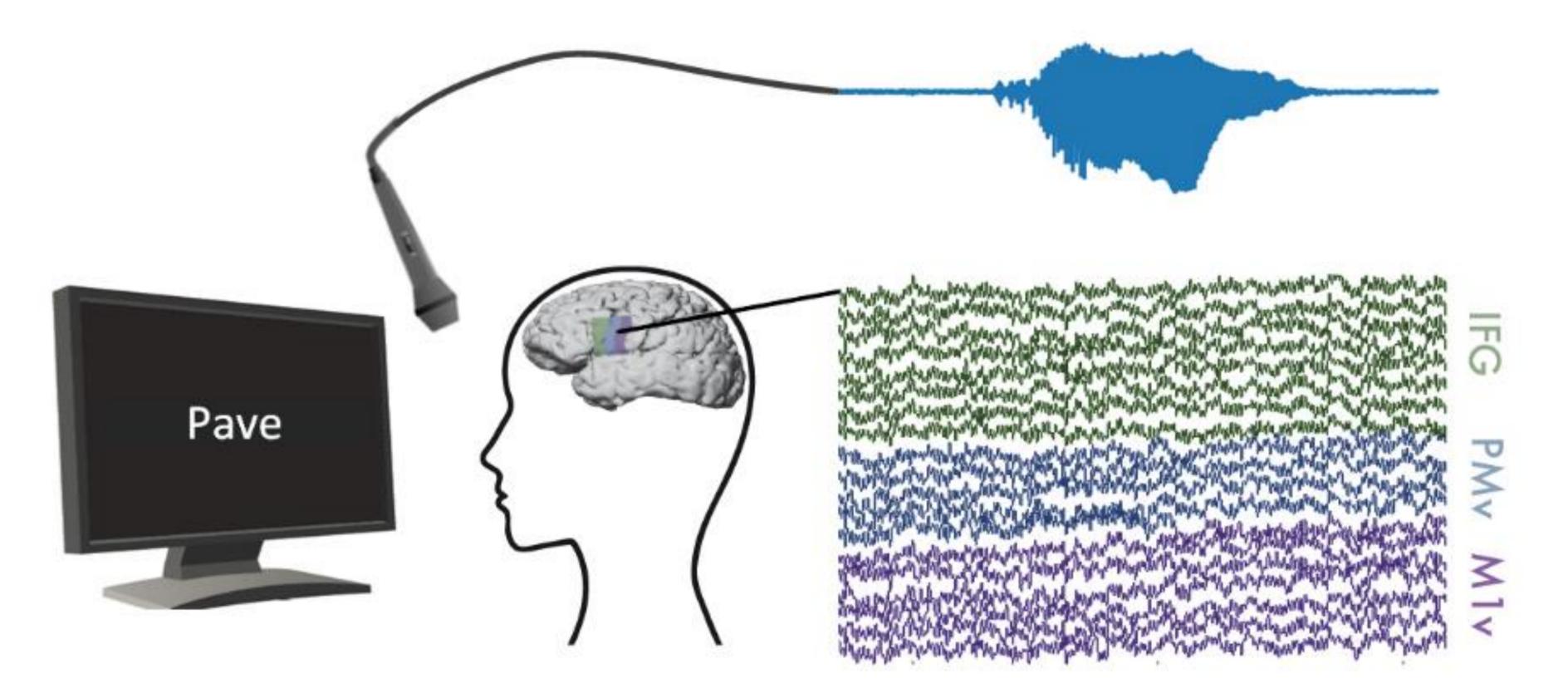
- Mute users and speech impairments
 - → Reconstruct speech from brain activity data
- Underlying processes during speech production
 - → Complex spatio-temporal dynamics
 - → Linear mapping not applicable

- Convolutional Neural Networks
 - → Non-linear model
 - → Capture spatio-temporal patterns
- ECoG as suitable method
- Utilize Wavenet as vocoder
 - → Trained on separate single speaker dataset
 - → Locally conditioned on spectral features (LogMels)

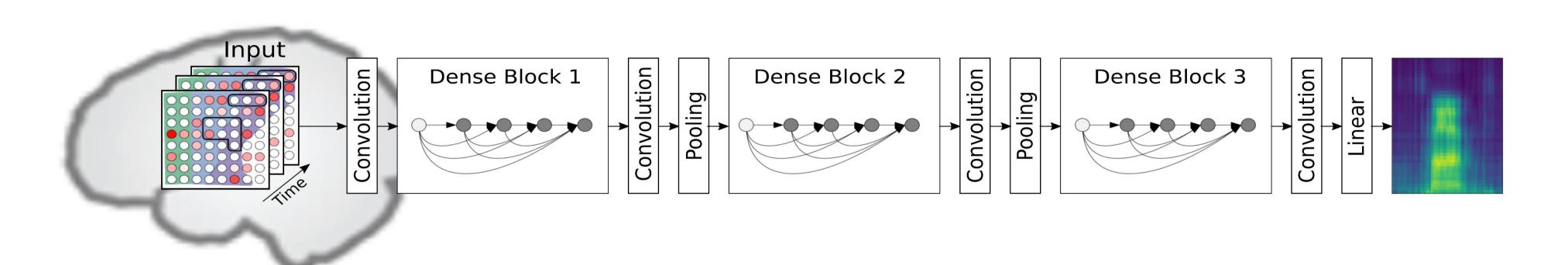
Experiment Design

- Six patients undergoing awake craniotomy for glioma removal
 - → ECoG grid with 8x8 electrodes
- Covered regions
 - → Premotor cortex (PMv)
 - → Motor cortex (M1v)
 - → Inferior temporal gyrus (IFG)
- Speech production task
 - → Read displayed words aloud

- Simultaneous recording of audio and ECoG
- Acoustic data preprocessing
 - → Transformed into 40 LogMels
- Neural data preprocessing
 - → Extraction of high gamma activity
 - → Feature stacking for temporal informations



Convolutional Neural Network for Speech Synthesis



- Feature extraction of neural patterns
 - → Exploit grid alignment of electrodes
 - → Temporal dynamics during continuous speech
- 3D convolutional operation to extract spatio-temporal features
- CNN network architecture
 - → Densely connected (DenseNet)
- Extracted feature maps passed to all subsequent layers
- Consider all found patterns in regressor
- Regression output on 40 LogMels
 - → Fully-connected linear layer

Results

- Network training in 5-fold cross validation to reconstruct complete spectrogram
- Wavenet vocoder for generation of audible waveform from spectral coefficients
- High quality audio from ECoG signals using convolutional neural networks

